Dazzling Dozens System By Izak

Dozens tend to repeat themselves, because of Roulette's streaky nature.
It is not unlikely to get a Dozen sequence such as:
3-1-2-3-3-2-1-1-1-2-1-3-2-2. As you can see (and you go ahead and observe other sequences), Dozen 3 repeated the 5th run, after that Dozen 1 repeated twice after the third run and Dozen 2 repeated after the 4th run.
If you bet on repeating Dozens (that is if Dozen 2 just comes up, bet on Dozen 2, and so on), increase your bet in such a way to end up in a profit up to 6 times. The betting sequence will be 5,7,10,14,21,31 units. If you win on the first bet, you make 10 units, if on the second you make 9 units, on the third, 8, on the 4th 6, on the 5th 6, and on the 6th 6 units. If the Dozen does not repeat for 6 times, you stop after 6 bets and you don't bet again until the Dozen repeats again. Your total loss will be 88 units for that run. When you are on a good winning wave, you will win more than you will lose. If your winnigs exceed 88 units, keep on playing the same betting sequence until you lose once. Then quit positively. If you lose more than twice in a row (you will be at -176 units) this is not your day.
Make sure you leave when you are ahead, even if you haven't played more than half an hour. Do not stay at the table too long, because no matter what system you use, the house advantage will eventually take over. That is why on the long run, every system is apt to lose. That is why all computer simulators of thousands of spins come to the result of this %5.26 house edge. Roulette is a short term profit game. So far, there hasn't been any system invented, which can make consistent profits. Even if some systems show that you will make profits over hundreds of spins, one of the losing runs will exceed your winnings. That is why it is extremely important to quit when you are ahead, and you also quit when you have reached the limit you have set to your losses.

The way I would play the strategy above is to play a few runs. If you are winning over 4-5 runs, take the leave with 30 units ahead. If you lose on the first run, try again to recover the 88 units lost, with 10-12 runs.
If you recover and win a bit, take the leave. If you lose again, leave.
This way you will leave more when you are positive than negative. If your winnings exceed 88 units on a daily basis, it won't hurt you if you lose two runs on one day.

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